

**DAFTAR GAMBAR**

Gambar 2.1 Metode GDLC ( Game Development Life Cycle).....	13
Gambar 3.1 Metodologi perancangan sistem GDLC .....	20
Gambar 3.2 Use Case Diagram .....	23
Gambar 3.3 Activity Diagram.....	24
Gambar 3.4 Diagram Activity Menu Quiz.....	25
Gambar 3.5 Sequence Diagram menu start.....	25
Gambar 3.6 Sequence Diagram menu about.....	26
Gambar 3.7 Sequence Diagram menu Quiz.....	26
Gambar 3.8 Sequence Diagram menu Exit.....	27
Gambar 3.9 Flowchart Algoritma Shuffle Random.....	29
Gambar 3.10 flowchart penerapan Algoritma Shuffle Random pada game Quiz .....	30