KODING

```
import flash.events.TouchEvent;

import flash.desktop.NativeApplication;

import flash.events.MouseEvent;

stop(); //menghentikan frame agar tidak berulang terus menerus

//menambahkan listener click

btn_sejarah.addEventListener(MouseEvent.CLICK, klik_tombol);

//btn_keluar.addEventListener(MouseEvent.CLICK, klik_tombolkeluar);

btn_udang.addEventListener(MouseEvent.CLICK, klik_tomboludang);

btn_tips.addEventListener(MouseEvent.CLICK, klik_tomboltips);

//fungsi klik_tombol

function klik_tombol(e:MouseEvent):void{

        var nama_tombol:String = e.currentTarget.name;

        if (nama_tombol == "btn_sejarah"){

                gotoAndPlay(2); // ke frame 1 jika tombol_1 ditekan

        }

}

//function klik_tombolkeluar(e:MouseEvent):void{

        //var nama_tombol:String = e.currentTarget.name;

        //if (nama_tombol == "btn_keluar"){

                //fscommand("quit");

        //}

//}

Multitouch.inputMode = MultitouchInputMode.TOUCH_POINT;

btn_keluar.addEventListener(TouchEvent.TOUCH_END, exitApp);

function exitApp(event:TouchEvent):void {
```

```actionscript
        NativeApplication.nativeApplication.exit();
}
function klik_tomboludang(e:MouseEvent):void{
        var nama_tombol:String = e.currentTarget.name;
        if (nama_tombol == "btn_udang"){

                gotoAndPlay(11); // ke frame 1 jika tombol_1 ditekan
        }
}
function klik_tomboltips(e:MouseEvent):void{
        var nama_tombol:String = e.currentTarget.name;
        if (nama_tombol == "btn_tips"){
                gotoAndPlay(20); // ke frame 1 jika tombol_1 ditekan
        }
}


//import flash.events.MediaEvent;
import flashx.textLayout.events.FlowElementMouseEvent;
import flash.events.MouseEvent;

up_btn.addEventListener(MouseEvent.MOUSE_DOWN, pencet_mouse);
down_btn.addEventListener(MouseEvent.MOUSE_DOWN, pencet_mouse);
stage.addEventListener(MouseEvent.MOUSE_UP,lepas_mouse);


btn_close.addEventListener(MouseEvent.CLICK, klik_tombolclose);


info_sejarah.addEventListener(Event.ENTER_FRAME,atur_scroll);
```

```
info_sejarah.addEventListener(MouseEvent.MOUSE_WHEEL,scroll_tengah);


var is_drag:Boolean = false;

var scroll_speed:Number = 0;

function pencet_mouse(e:MouseEvent):void{

        var nama:String = e.currentTarget.name;

        is_drag = true;

        if (nama == "up_btn") scroll_speed = 10;

        if (nama == "down_btn") scroll_speed = -10;

}

function lepas_mouse(e:MouseEvent):void{

        is_drag = false;

        scroll_speed = 0;

}

function scroll_tengah(e:MouseEvent):void {

        info_sejarah.konten.y = info_sejarah.konten.y + (e.delta * 3);

}


function atur_scroll(e:Event):void{

        if (is_drag) info_sejarah.konten.y+=scroll_speed;

        if (info_sejarah.konten.y > 0) info_sejarah.konten.y = 0;

        if (info_sejarah.konten.y < -info_sejarah.konten.height + 375)
info_sejarah.konten.y = -info_sejarah.konten.height + 375;

}

function klik_tombolclose(e:MouseEvent):void{

        var nama_tombol:String = e.currentTarget.name;

        //btn_close.enabled =  false;

        if (nama_tombol == "btn_close"){
```

```
                info_sejarah.removeEventListener(Event.ENTER_FRAME, atur_scroll);

                gotoAndStop(1); // ke frame 1 jika tombol_1 ditekan

        }


}



//import flash.events.MediaEvent;

import flashx.textLayout.events.FlowElementMouseEvent;

import flash.events.MouseEvent;


up_btnudang.addEventListener(MouseEvent.MOUSE_DOWN, pencet_mouseudang);

down_btnudang.addEventListener(MouseEvent.MOUSE_DOWN, pencet_mouseudang);

stage.addEventListener(MouseEvent.MOUSE_UP,lepas_mouseudang);


btn_closeudang.addEventListener(MouseEvent.CLICK, klik_tombolcloseudang);


info_udang.addEventListener(Event.ENTER_FRAME,atur_scrolludang);

info_udang.addEventListener(MouseEvent.MOUSE_WHEEL,scroll_tengahudang);


var is_dragudang:Boolean = false;

var scroll_speedudang:Number = 0;


function pencet_mouseudang(e:MouseEvent):void{

        var nama:String = e.currentTarget.name;

        is_dragudang = true;

        if (nama == "up_btnudang") scroll_speedudang = 10;
```

```actionscript
		if (nama == "down_btnudang") scroll_speedudang = -10;

}

function lepas_mouseudang(e:MouseEvent):void{

	is_dragudang = false;

	scroll_speedudang = 0;

}


function scroll_tengahudang(e:MouseEvent):void {

	info_udang.konten_udang.y = info_udang.konten_udang.y + (e.delta * 3);

}


function atur_scrolludang(e:Event):void{

	if (is_dragudang) info_udang.konten_udang.y+=scroll_speedudang;

	if (info_udang.konten_udang.y > 0) info_udang.konten_udang.y = 0;

	if (info_udang.konten_udang.y < -info_udang.konten_udang.height + 375)
info_udang.konten_udang.y = -info_udang.konten_udang.height + 375;

}


function klik_tombolcloseudang(e:MouseEvent):void{

	var nama_tombol:String = e.currentTarget.name;

	//btn_close.enabled =  false;

	if (nama_tombol == "btn_closeudang"){

			info_udang.removeEventListener(Event.ENTER_FRAME,
atur_scrolludang);

			gotoAndStop(1); // ke frame 1 jika tombol_1 ditekan

	}


}
```

```actionscript
#import flash.events.MouseEvent;

btn_menuutama.addEventListener(MouseEvent.CLICK, klik_menuutama);

btn_video.addEventListener(MouseEvent.CLICK, klik_video);

btn_tambak.addEventListener(MouseEvent.CLICK, klik_tambak);

btn_air.addEventListener(MouseEvent.CLICK, klik_air);

btn_benih.addEventListener(MouseEvent.CLICK, klik_benih);

btn_udang.addEventListener(MouseEvent.CLICK, klik_udang);

btn_pakan.addEventListener(MouseEvent.CLICK, klik_pakan);

btn_hama.addEventListener(MouseEvent.CLICK, klik_hama);

btn_pemanenan.addEventListener(MouseEvent.CLICK, klik_pemanenan);


function klik_menuutama(e:MouseEvent):void{

        var nama_tombol:String = e.currentTarget.name;

        //btn_close.enabled =  false;

        if (nama_tombol == "btn_menuutama"){

                //info_sejarah.removeEventListener(Event.ENTER_FRAME,
atur_scroll);

                gotoAndStop(1); // ke frame 1 jika tombol_1 ditekan

        }


}


function klik_video(e:MouseEvent):void{

        var nama_tombol:String = e.currentTarget.name;

        if (nama_tombol == "btn_video"){

                gotoAndPlay(21); // ke frame 1 jika tombol_1 ditekan
```

```
		}


	}



	function klik_tambak(e:MouseEvent):void{

		var nama_tombol:String = e.currentTarget.name;

		if (nama_tombol == "btn_tambak"){

			gotoAndPlay(30); // ke frame 1 jika tombol_1 ditekan

		}


	}



	function klik_air(e:MouseEvent):void{

		var nama_tombol:String = e.currentTarget.name;

		if (nama_tombol == "btn_air"){

			gotoAndPlay(39); // ke frame 1 jika tombol_1 ditekan

		}


	}

	function klik_benih(e:MouseEvent):void{

		var nama_tombol:String = e.currentTarget.name;

		if (nama_tombol == "btn_benih"){

			gotoAndPlay(48); // ke frame 1 jika tombol_1 ditekan

		}


	}

	function klik_udang(e:MouseEvent):void{
```

```
        var nama_tombol:String = e.currentTarget.name;

        if (nama_tombol == "btn_udang"){

                gotoAndPlay(57); // ke frame 1 jika tombol_1 ditekan

        }


}


function klik_pakan(e:MouseEvent):void{

        var nama_tombol:String = e.currentTarget.name;

        if (nama_tombol == "btn_pakan"){

                gotoAndPlay(66); // ke frame 1 jika tombol_1 ditekan

        }


}


function klik_hama(e:MouseEvent):void{

        var nama_tombol:String = e.currentTarget.name;

        if (nama_tombol == "btn_hama"){

                gotoAndPlay(75); // ke frame 1 jika tombol_1 ditekan

        }


}
function klik_pemanenan(e:MouseEvent):void{

        var nama_tombol:String = e.currentTarget.name;

        if (nama_tombol == "btn_pemanenan"){

                gotoAndPlay(84); // ke frame 1 jika tombol_1 ditekan

        }
```

```
}



#import flash.events.MouseEvent;

btn_closevideo.addEventListener(MouseEvent.CLICK, klik_closevideo);

function klik_closevideo(e:MouseEvent):void{

        var nama_tombol:String = e.currentTarget.name;

        //btn_close.enabled =  false;

        if (nama_tombol == "btn_closevideo"){

                //info_sejarah.removeEventListener(Event.ENTER_FRAME,
atur_scroll);

                gotoAndStop(20); // ke frame 1 jika tombol_1 ditekan

        }

}



#import flash.events.MouseEvent;

btn_closetambak.addEventListener(MouseEvent.CLICK, klik_closetambak);

function klik_closetambak(e:MouseEvent):void{

        var nama_tombol:String = e.currentTarget.name;

        //btn_close.enabled =  false;

        if (nama_tombol == "btn_closetambak"){

                //info_sejarah.removeEventListener(Event.ENTER_FRAME,
atur_scroll);

                gotoAndStop(20); // ke frame 1 jika tombol_1 ditekan

        }

}



#import flash.events.MouseEvent;
```

```actionscript
btn_closeair.addEventListener(MouseEvent.CLICK, klik_closeair);


function klik_closeair(e:MouseEvent):void{

        var nama_tombol:String = e.currentTarget.name;

        //btn_close.enabled =  false;

        if (nama_tombol == "btn_closeair"){

                //info_sejarah.removeEventListener(Event.ENTER_FRAME,
atur_scroll);

                gotoAndStop(20); // ke frame 1 jika tombol_1 ditekan

        }

}

#import flash.events.MouseEvent;

btn_closebenih.addEventListener(MouseEvent.CLICK, klik_closebenih);

function klik_closebenih(e:MouseEvent):void{

        var nama_tombol:String = e.currentTarget.name;

        //btn_close.enabled =  false;

        if (nama_tombol == "btn_closebenih"){

                //info_sejarah.removeEventListener(Event.ENTER_FRAME,
atur_scroll);

                gotoAndStop(20); // ke frame 1 jika tombol_1 ditekan

        }

}


#import flash.events.MouseEvent;

btn_closeudang.addEventListener(MouseEvent.CLICK, klik_closeudang);

function klik_closeudang(e:MouseEvent):void{

        var nama_tombol:String = e.currentTarget.name;

        //btn_close.enabled =  false;
```

```
        if (nama_tombol == "btn_closeudang"){

                //info_sejarah.removeEventListener(Event.ENTER_FRAME,
atur_scroll);

                gotoAndStop(20); // ke frame 1 jika tombol_1 ditekan

        }

}

#import flash.events.MouseEvent;

btn_closepakan.addEventListener(MouseEvent.CLICK, klik_closepakan);

function klik_closepakan(e:MouseEvent):void{

        var nama_tombol:String = e.currentTarget.name;

        //btn_close.enabled =  false;

        if (nama_tombol == "btn_closepakan"){

                //info_sejarah.removeEventListener(Event.ENTER_FRAME,
atur_scroll);

                gotoAndStop(20); // ke frame 1 jika tombol_1 ditekan

        }

}


#import flash.events.MouseEvent;

btn_closehama.addEventListener(MouseEvent.CLICK, klik_closehama);

function klik_closehama(e:MouseEvent):void{

        var nama_tombol:String = e.currentTarget.name;

        //btn_close.enabled =  false;

        if (nama_tombol == "btn_closehama"){

                //info_sejarah.removeEventListener(Event.ENTER_FRAME,
atur_scroll);

                gotoAndStop(20); // ke frame 1 jika tombol_1 ditekan

        }

}
```

```
#import flash.events.MouseEvent;

btn_closepemanenan.addEventListener(MouseEvent.CLICK, klik_closepemanenan);

function klik_closepemanenan(e:MouseEvent):void{

        var nama_tombol:String = e.currentTarget.name;

        //btn_close.enabled =  false;

        if (nama_tombol == "btn_closepemanenan"){

                //info_sejarah.removeEventListener(Event.ENTER_FRAME,
atur_scroll);

                gotoAndStop(20); // ke frame 1 jika tombol_1 ditekan

        }


}
```