ABSTRACT

INFORMATION SYSTEM INTRODUCTION TO LAMPUNG HISTORICAL SITES BASED ON ANDROID

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Information systems and computer technology are developing very rapidly. In line with the magnitude of the need for information. The development of information technology cannot be separated from the rapid development of computer technology.

Lampung Province has various types of historical heritage for each district, such as inscriptions, places of worship, monuments, buildings, and traditional houses. One of the districts of Lampung is that there are several historical sites that are very old, namely from pre-historic times, each district also has historical sites such as Buay Pernong in West Lampung, the Humpback Inscription and Pugung Raharjo Archaeological Park in East Lampung. To understand the historical heritage that exists in Lampung, both outside and inside people must visit the location and to understand it is not efficient because to understand a historical heritage of Lampung not only have to come to the location.

Based on the problems above, the purpose of this research is a system built to introduce historical heritage in Lampung so that both outside and inside people know historical heritage and users can add information on new historical places. Therefore, the method that will be used is to use data collection methods such as observation, interviews, and the system development method using Waterfall with 4 stages used, namely system requirements, system design, implementation, and integration & testing.

The results of this study are to introduce historical places in the province of Lampung to the outside and inside communities and also to know where the historical locations are.

Keywords: Information system, Maps, Android.