



LAMPIRAN II

INPUT FAKTOR DESAIN

1. *Enterprise strategy*

		Information & Technology Governance System Design Design Factor 1 <i>Enterprise Strategy</i>	
Input Section—Importance of Each Enterprise Strategy Archetype			
Value	Importance (1-5)	Baseline	
Growth/Acquisition	2	3	
Innovation/Differentiation	2	3	
Cost Leadership	2	3	
Client Service/Stability	5	3	

2. *Enterprise goals*

		Information & Technology Governance System Design Design Factor 2 <i>Enterprise Goals</i>	
Input Section—Importance of Each Enterprise Goal			
Value	Importance (1-5)	Baseline	
EG01—Portfolio of competitive products and services	2	3	
EG02—Managed business risk	3	3	
EG03—Compliance with external laws and regulations	1	3	
EG04—Quality of financial information	5	3	
EG05—Customer-oriented service culture	1	3	
EG06—Business-service continuity and availability	4	3	
EG07—Quality of management information	5	3	
EG08—Optimization of internal business process functionality	2	3	
EG09—Optimization of business process costs	2	3	
EG10—Staff skills, motivation and productivity	3	3	
EG11—Compliance with internal policies	2	3	
EG12—Managed digital transformation programs	5	3	
EG13—Product and business innovation	5	3	

3. Risk profile

		Information & Technology Governance System Design Design Factor 3 Risk Profile		
Input Section—Importance of Each Generic IT Risk Category				
Risk Scenario Category	Impact (1-5)	Likelihood (1-5)	Risk Rating	Baseline
IT investment decision making, portfolio definition & maintenance	1	1		9
Program & projects life cycle management	3	2		9
IT cost & oversight	2	2		9
IT expertise, skills & behavior	3	3		9
Enterprise/IT architecture	3	2		9
IT operational infrastructure incidents	3	2		9
Unauthorized actions	3	1		9
Software adoption/usage problems	5	5		9
Hardware incidents	3	2		9
Software failures	5	5		9
Logical attacks (hacking, malware, etc.)	5	5		9
Third-party/supplier incidents	3	1		9
Noncompliance	4	4		9
Geopolitical Issues	1	1		9
Industrial action	1	1		9
Acts of nature	1	1		9
Technology-based innovation	3	2		9
Environmental	1	1		9
Data & information management	5	5		9

	Very High Risk
	High Risk
	Normal Risk
	Low Risk

4. *IT Related issues*

		Information & Technology Governance System Design Design Factor 4 <i>IT-Related Issues</i>							
Input Section—Importance of Each Generic IT-Related Issue									
IT-Related Issue	Importance (1-3)	Baseline							
Frustration between different IT entities across the organization because of a perception of low contribution to business value	✓	2	<table border="1"> <tr> <td>✓</td> <td>No Issue</td> </tr> <tr> <td>⚠</td> <td>Issue</td> </tr> <tr> <td>✗</td> <td>Serious Issue</td> </tr> </table>	✓	No Issue	⚠	Issue	✗	Serious Issue
✓	No Issue								
⚠	Issue								
✗	Serious Issue								
Frustration between business departments (i.e., the IT customer) and the IT department because of failed initiatives or a perception of low contribution to business value	✓	2							
Significant IT-related incidents, such as data loss, security breaches, project failure and application errors, linked to IT	✗	2							
Service delivery problems by the IT outsourcer(s)	✓	2							
Failures to meet IT-related regulatory or contractual requirements	✓	2							
Regular audit findings or other assessment reports about poor IT performance or reported IT quality or service problems	✓	2							
Substantial hidden and rogue IT spending, that is, IT spending by user departments outside the control of the normal IT investment decision mechanisms and approved budgets	✓	2							
Duplications or overlaps between various initiatives, or other forms of wasted resources	✓	2							
Insufficient IT resources, staff with inadequate skills or staff burnout/dissatisfaction	✓	2							
IT-enabled changes or projects frequently failing to meet business needs and delivered late or over budget	✓	2							
Reluctance by board members, executives or senior management to engage with IT, or a lack of committed business sponsorship for IT	✓	2							
Complex IT operating model and/or unclear decision mechanisms for IT-related decisions	✓	2							
Excessively high cost of IT	✓	2							
Obstructed or failed implementation of new initiatives or innovations caused by the current IT architecture and systems	✓	2							
Gap between business and technical knowledge, which leads to business users and information and/or technology specialists speaking different languages	✓	2							
Regular issues with data quality and integration of data across various sources	✗	2							
High level of end-user computing, creating (among other problems) a lack of oversight and quality control over the applications that are being developed and put in operation	✓	2							
Business departments implementing their own information solutions with little or no involvement of the enterprise IT department (related to end-user computing, which often stems from dissatisfaction with IT solutions and services)	✓	2							
Ignorance of and/or noncompliance with privacy regulations	✓	2							
Inability to exploit new technologies or innovate using I&T	✓	2							

5. *Threat landscape*

CQBIT ²⁰¹⁹		Information & Technology Governance System Design Design Factor 5 <i>Threat Landscape</i>
Input Section—Importance of Threat Landscape		
Value	Importance (100%)	Baseline
High	70%	33%
Normal	30%	67%

6. *Compliance requirements*

CQBIT ²⁰¹⁹		Information & Technology Governance System Design Design Factor 6 <i>Compliance Requirements</i>
Input Section—Importance of Compliance Requirements		
Value	Importance (100%)	Baseline
High	100%	0%
Normal	0%	0%
Low	0%	0%

7. *Role of IT*

CQBIT ²⁰¹⁹		Information & Technology Governance System Design Design Factor 7 <i>Role of IT</i>
Input Section—Importance of Role of IT		
Value	Importance (1-5)	Baseline
Support	5	3
Factory	1	3
Turnaround	1	3
Strategic	1	3

8. *Sourcing model of IT*

CQBIT 2019		Information & Technology Governance System Design Design Factor 8 <i>Sourcing Model for IT</i>
Input Section—Importance of Sourcing Model for IT		
Value	Importance (100%)	Baseline
Outsourcing	10%	33%
Cloud	20%	33%
Insourced	70%	33%

9. *Implementation methods*

CQBIT 2019		Information & Technology Governance System Design Design Factor 9 <i>IT Implementation Methods</i>
Input Section—Importance of IT Implementation Methods		
Value	Importance (100%)	Baseline
Agile	0%	15%
DevOps	50%	10%
Traditional	50%	75%

10. *Technology adoption strategy*

CQBIT 2019		Information & Technology Governance System Design Design Factor 10 <i>Technology Adoption Strategy</i>
Input Section—Importance of Technology Adoption Strategy		
Value	Importance (100%)	Baseline
First mover	0%	15%
Follower	50%	70%
Slow adopter	50%	15%

11. Enterprise Size

<i>Total of employee</i>	<i>Category</i>	<i>Choice</i>
50 – 250	<i>Small</i>	√
> 250	<i>Large</i>	